Canon

F-715SG SCIENTIFIC CALCULAOR USER INSTRUCTIONS



F-IF-506

ENGLISH

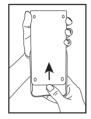
CONTENTS

HOW TO USE THE SLIDE COVER	
TO GET START	
Power ON, OFF	
MODE Selection	
Display Formats Setting	
Before Using the Calculator	
INPUTTING EXPRESSIONS AND VALUES	
Input Capacity	
Input Editing	
Replay, Copy and Multi-statements	
INPUT RANGE AND ERROR MESSAGE	
Calculation Accuracy, Input ranges	
Order of Operations	
Calculation Stacks	
Error Message and Error Locator	
BASIC CALCULATIONS	
Arithmetic Calculations	
Memory Calculations	
Fraction Operations	
Percentage Calculations	
Degree-Minutes-Seconds Calculations	
Fix, Sci, Norm, ROUND	
FUNCTIONAL SCIENTIFIC CALCULATIONS	
Square, Root, Cube, Cube Root, Power, Power Root,	1 .21
Reciprocal and Pi	D 21
Logarithm, Natural Logarithm, Antilogarithm and Logab	
Angle Unit Conversion	
Trigonometry Calculations	
Permutation, Combination, Factorials and Random	. 1 .20
Number Generation	D 24
Least Common Multiple and Greatest Common Divisor	
Quotient and Remainder	
Coordinate Conversion	
Absolute Value Calculation	
STATISTICAL CALCULATIONS	
Standard Deviation	
Regression Calculations	
BATTERY REPLACEMENT	
ADVICE AND PRECAUTIONS	
ADVIOL AND I NEOAO HONO	

Thank you for purchasing Canon Scientific Calculator. The F-715SG/F-715SA features scientific, statistical and other advance functions such as LCM, GCD, Quotient and Remainder Calculations, and many more.

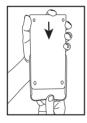
We recommend you to read this user manual and all the important notices before start using F-715SG/F-715SA. And please keep this user manual with you for future use.

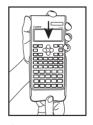
HOW TO USE THE SLIDE COVER





Slide to open the cover

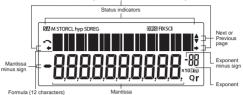




Slide to close the cover

DISPLAY (2-LINE DISPLAY)

Extension mark (Shows the presence of hidden formula)



<Status Indicators>

S : Shift key Ā : Alpha kev : Hyperbolic key qvh М : Independent memory STO : Store Memory RCL : Recall Memory SD : Statistic Mode RFG : Regression Mode

Degree Mode Radian Mode Grade Mode

FIX : Fixed-decimal Setting
SCI : Scientific Notation
Disp : Multi-statements Display
Q : Quotient value

: Remainder value : Undo : Upper Arrow : Aown Arrow

TO GET START

Power ON, OFF

r

- First time operation:
 - Pull out the battery insulation sheet, then the battery will be loaded and the calculator can be powered on.
 - 2. Press ON/CA Alpha CLR 3 = ON/CA to reset the calculator.

Power ON: When ON/Clear All) is pressed.

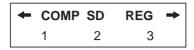
Power OFF: When Shift OFF are pressed.

Auto Power Off Function:

When the calculator is not used for about **7 minutes**, the calculator will automatically power off.

MODE Selection

Press most to start the calculation mode selection with the following display:



When pressing \bigcirc , \bigcirc or $\stackrel{\text{MODE}}{\longrightarrow}$, you can access the next (or previous) mode selection page.

The following table shows the mode selection menu:

Operation	Mode LCD Indicato		LCD Indicator
MODE 1	COMP	Normal Calculation	
MODE 2	SD	Statistical Calculation	SD
MODE 3	REG	Regression Calculation	REG
MODE MODE 1	Deg	Degree	D
MODE MODE 2	Rad	Radian	R
MODE MODE 3	Gra	Grade	G
MODE (○ () 1	Fix	Fixed-decimal Setting	FIX
№	Sci	Scientific Notation	SCI
™ ©⊙3	Norm	Exponential Notation	
MODE (1	Disp*1	Display Setup Selection	

*1 Display Setup Selection options

First page: Press 1 [ab/c] or 2 [d/c] to specify mixed fraction or improper fraction display.

(i): Press 1 [Dot] or 2 [Comma] to specify decimal point or 3 digits separator symbols.

Display Formats Setting

F-715SG/F-715SA can display a result up to 10 digits. Results exceed the digit limit will be automatically displayed by exponential notation format. You can enter a value in floating-decimal, itixed-decimal, or scientific notation format and display format setting only affects the calculation results.

Example: Change the display formats for 1.23 x10-03

Display Setting	Operation	Display (Lower)
Default setting :	1 2 3 × · 0	1.23 x10 ⁻⁰³
Norm 1,	0001=	
Scientific Notation :		
"5" significant digits	M ^{∞05} (((2) 5)	1.2300 x10 ⁻⁰³
Exponential Notation : Norm 2	MODE ((() 3 2	0.00123
Fixed decimal places : "7"	M [™] ©©17	0.0012300

Before Using the Calculator

Check the current Calculation Mode

Be sure to check the status indicators that indicate the current calculation mode (SD, REG... etc), display formats setting and angle unit setting (Deg. Rad. Gra) before starting a calculation.

■ Return Calculation Mode to the initial setup

You can return the calculation mode to the initial default by pressing

Alpha CLR 2 (Mode) = MACA
Calculation Mode

Angle Unit

: COMP : Deg : Norm 1

Exponential Display Format : Norm Fraction Display Format : a b/c Decimal Point Character : Dot

, and this action will not clear the variable memories.

Initialize the Calculator

When you are not sure the current calculator setting, you are recommended to initialize the calculator (calculation mode "COMP", angle unit "Degree", and clear replay and variable memories) by performing the following key operations:

Alpha CLR 3 (All) = ON/CA

INPUTTING EXPRESSIONS AND VALUES

Input Capacity

F-715SG/F-715SA allows you to input a single calculation up to 79 steps. One step is used as each time you press one of the numeric keys, arithmetic keys, scientific calculation keys or [♣] key. [♣] , [♣] and the direction keys will not use up any step. Starting from the 73rd step, the cursor changes from [_] to [■] that notifying the memory is running low. In case you need to input a single calculation with more than 79 steps, you should separate your calculation into two or more segments.

Input Editing

CE/C () DEL Insert (

New input begins on the left of the upper (entry) line. As the entries are more than 12 digits, the line will scroll to the right consecutively. Press ①, ② to scroll the cursor within the upper (entry) line and you can perform input editing as needed.

Example (under editing): 1234567 ± 889900 Replacing an entry ($1234567 \rightarrow 1234560$)

Display Setting	Operation	Display (Upper)
Press or keep pressing until "7" blinks	⊙ ····⊙	123456 <u>7</u> +8899 ⇒
Replace with "0"	0	1234560±8899 →

Deletion (1234560 → 134560)

Press or keep pressing until "2" blinks	⊙ ···⊙	1 <u>2</u> 34560+8899 ⇒
"2" is deleted	DEL	~ 1 <u>3</u> 4560+88990 ⇒

Insertion (889900 → 2889900)

Press or keep pressing until "8" blinks	⊙…⊙	~134560+ <u>8</u> 8990 →
"8" and [] blinks alternately	Shift Insert	~ 134560+ <u>8</u> 8990 →
Insert "2", "8" still blinking	2	134560+23899 ⇒

Undo (889900)

Clear "889900", L3 still blinking	CE/C	∽134560+2 ^г]
Resume "889900"	Shift 😡	← 560+2889900 ^г]

- After deleted an input by DEL or cleared the input by icon will be shown on the display.
- If pressed <u>ret</u>...<u>rev</u> to delete character(s) then clear the display, the calculator will prioritize the undo from resuming the latest <u>rev</u> cleared characters, and followed with the deleted characters continuously.
- After inserting a new data or executing a calculation command, or pressing calculator cannot perform the "Undo" function.

Replay, Copy and Multi-statements

Replay

- Replay memory capacity is 256 bytes that can store calculation expressions and results.
- After the calculation is executed, the calculation expression and its result will be stored in the replay memory automatically.
- Pressing (or) can replay the performed calculation expressions and results.
- Replay memory is cleared when you.
 - i) Initialize calculator setting by Alpha CLR 2 = W/CA (or 3 = W/CA).
 - ii) Change from one calculation mode to another.
 - iii) Press E key.
 - iv) Turn off the calculator by Shift OFF .

Сору

Press shift after replayed the previous calculation expressions (statements).

Multi-statements

- You can put two or more calculation expressions together by using a colon —i.
- The first executed statement will have [Disp] indicator; and the [Disp] icon will disappeared after the last statement is being executed.

Operation	Display (Upper line)	Display (Lower Line)
8 + 9 =	8+9	17.
5 × 2 Alpha Ans + 6 =	5 x 2	10. _{Disp}
	Ans + 6	16.
	9:5x2:Ans+6_	17.
≡	8+9	17. _{Disp}
≡	5 x 2	10. _{Disp}
≡	Ans + 6	16.

INPUT RANGE AND ERROR MESSAGE

Calculation Accuracy, Input Ranges

Internal digits: Up to 16

Accuracy*: ±1 at the 10th digit for a single calculation.

±1 at the last significant digit for exponential display.

Output ranges: ±1 x 10⁻⁹⁹ to ±9.999999999 x 10⁹⁹

Function		Input Range		
sin x	Deg	$0 \le x \le 4.49999999910^{10}$		
	Rad	0 ≤ x ≤ 785398163.3		
	Grad	$0 \le x \le 4.99999999910^{10}$		
cos x	Deg	0 ≤ x ≤ 4.500000008x10 ¹⁰		
	Rad	0 ≤ x ≤ 785398164.9		
	Grad	$0 \le x \le 5.000000009x10^{10}$		
tan x	Deg	Same as sinx, except when x =90(2n-1)		
	Rad	Same as sinx, except when $ x = \pi/2(2n-1)$		
	Grad	Same as sinx, except when x =100(2n-1)		
sin ⁻¹ x, cos ⁻¹ x	0 ≦ x	≤ 1		
tan-1x, tanhx	0 ≤ x	≤ 9.99999999x10 ⁹⁹		
sinhx, coshx	0 ≤ x	≤ 230.2585092		
sinh ⁻¹ x	0 ≦ x	0 ≤ x ≤ 4.999999999x10 ⁹⁹		
cosh ⁻¹ x	1 ≦ x ≦	1 ≤ x ≤ 4.99999999x10 ⁹⁹		
tanh ⁻¹ x	$0 \le x \le 9.9999999999999999999999999999999999$			
logx, lnx	0< x ≦ 9.99999999x10 ⁹⁹			
10 ^x	$-9.999999990910^{99} \le x \le 99.99999999$			
e ^x	$-9.999999999x10^{99} \le x \le 230.2585092$			
√x	$0 \le x < 1x10^{100}$			
X ²	x < 1x10 ⁵⁰			
X ³	x ≤ 2.15443469x10 ³³			
1/x	x < 1x10 ¹⁰⁰ ; x \(\dagger 0			
³ √x	x < 1x10 ¹⁰⁰			
X!	0 ≦ x ≦ 69 (x is an integer)			
nPr	$0 \le n < 1x10^{10}$, $0 \le r \le n$ (n, r are integers)			
	$1 \le \{n!/(n-r)!\} < 1 \times 10^{100}$			
nCr	0 ≤ n < 1x10 ¹⁰ , 0 ≤ r ≤ n (n, r are integers)			
	$1 \le [n!/\{r!(n-r)!\}] < 1 \times 10^{100}$			

Function	Input Range		
Pol(x,y)	x , y ≦ 9.999999999x10 ⁴⁹		
	$(x^2+y^2) \le 9.999999999910^{99}$		
Rec(r, θ)	0 ≤ r ≤9.999999999x10 ⁹⁹		
	θ: Same as sinx		
0,111	a , b, c < 1x10 ¹⁰⁰ , 0 ≦ b, c		
< °'"	x < 1x10 ¹⁰⁰ , Decimal ↔ Sexagesimal Conversions		
	0°0°0° ≤ x ≤ 999999°59°		
^(x ^y)	x>0: -1x10 ¹⁰⁰ < y log x < 100		
	x=0: y > 0		
	x<0: y=n,1/(2n+1), (n is an integer),		
	However: -1x10 ¹⁰⁰ < y log x < 100		
×√y	$y>0: x \neq 0, -1x10^{100} < (1/x) \log y < 100$		
	y=0: x > 0,		
	y<0: $x=2n+1,1/n$ (n \neq 0, n is an integer)		
	However: $-1x10^{100} < (1/x) \log y < 100$		
a b/c	Total of integer, numerator, and denominator must be		
/ 0	10 digits or less (including division marks).		
SD	$ x < 1x10^{50}$, $ x\sigma_n, y\sigma_n, \overline{x}, \overline{y}: n \neq 0$		
(REG)	$ y < 1x10^{50}$, $ x\sigma_{n-1}, y\sigma_{n-1}, A, B, r, : n \div 0, 1$		
	n < 1x10 ¹⁰⁰ med : 0 < n < 1x10 ¹⁰ , n is an integer		
LCM & GCD	$0 < x \le 9.99999999910^{12}$		
	$0 < y \le 9.9999999999099910^{12}$		
	0 < z ≦ 9.999999999x10 ¹²		
Abs	x < 1 x 10 ⁵⁰		
θ ↔ r θr	$0 < x \le 9.99999999910^{12}$		
(Quotient &	$0 < y \le 9.999999999910^{12}$		
Remainder)	Quotient: 0 ≦ Q ≦ 9999999999		
	Remainder: 0 ≤ r ≤ 9999999999		
	Remainder: 0 ≤ r ≤ 9999999999		

*Errors are cumulative in the case of consecutive calculations, this is also true as internal consecutive calculations are performed in the case of $\Lambda(x^y)$, $x\sqrt{y}$, x!, nPr, nCr, etc. and may become large.

Order of Operations

The calculator will automatically determine the operation priority that algebraic expressions can be entered just as they are written:

1) Coordinate transformation $: Pol(x, y), Rec(r, \theta)$ Statistic Points : max, min, med

 $\label{eq:logarithm} \begin{tabular}{ll} Logarithm with a, b variables & : log_ab(a, b) \\ Random Integer Number Generation & : i-Rand(A, B) \\ LCM \& GCD & : LCM(, GCD($

Quotient and remainder : Q...r(
Other Function with parentheses : Abs(

2) Type A* functions

Cube, Square, Reciprocal, Factorial : x3, x2, x-1, x!, o' "

Percentage : %

Regression value : 次, 糸, 糸, ⋄

*To perform type A function, input calculation value then press the above function key(s)

- Powers and roots : ∧(x^y), ^x√
- 4) Fraction : a b/c, d/c
- 5) Abbreviated multiplication format in front of π , e(natural logarithm base), memory name, or variable name : 2π , 3e, 5A, $A\pi$, etc.
- 6) Type B** function :
 - $\sqrt{\ }$, $\sqrt{\ }$, log, ln, e^x, 10^x, sin, cos, tan, sin⁻¹, cos⁻¹, tan⁻¹, sinh, cosh, tanh. sinh⁻¹, cosh⁻¹, tanh⁻¹, (-).
 - **To perform type B function, press the above function key(s) then input calculation value
- Abbreviated multiplication format in front of Type B functions: 2√3. Alog2, etc.
- 8) Permutations (nPr) and combinations (nCr).
- 9) x, ÷
- 10) +, -
- Operations of the same precedence are performed from right to left. For example: e^xIn√120 → e^x{In(√120)}. Other operations are performed from left to right
- Operations enclosed with parentheses are performed first. When a calculation contains an argument that is a negative number, the negative number must be enclosed within parentheses.

Example: $(-2)^4 = 16$; and $-2^4 = -16$

Calculation Stacks

- This calculator uses memory areas, called "stacks", to temporarily store numeric value (numbers) and commands (+ - x ...) according to their precedence during calculations.
- The numeric stack has 10 levels and the command stack has 24 levels. A stack error [Stack ERROR] occurs whenever you try to perform a calculation that exceeds the capacity of stacks.
- Calculations are performed in sequence according to "Order of Operations". After the calculation is performed, the stored stack values will be released.

Error Messages and Error Locator

The calculator is locked up while an error message is shown on the display to indicate the cause of the error.

- Press will clear the error, remove all replay memory and return to initial display of the latest mode.
- Press @/c will clear the error message and return to the display of the latest mode.
- Press
 or
 oto display the calculation with the cursor positioned under the error and you can correct it accordingly.

Error Message	Cause	Action
Math ERROR	Calculation result is outside the allowable calculation range An attempt to perform a calculation using a value that exceeds the allowable input range. An attempt to perform an illogical operation (division by zero, etc.)	Check your input values and make sure they are all within the allowable ranges. Pay special attention to values in any memory areas you are using.
Stack ERROR	The capacity of the numeric stack or operator stack is exceeded.	Simplify the calculation. The numeric stack has 10 levels and the operator stack has 24 levels. Divide your calculation into two or more separate parts.

Error Message	Cause	Action
Syntax ERROR	An attempt to perform an illegal mathematical operation.	Press (O) or (O) to display the calculation with the cursor located at the location of the error and make required corrections.

BASIC CALCULATIONS

- Press MODE 1 to enter COMP mode as you want to perform basic calculations.
- During the busy calculation, the calculator will display the message [PROCESSING].

Arithmetic Calculations

+ - x ÷

 To calculate the negative values (excludes the negative exponent), you have to enclose them with parentheses.

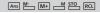
Calculation Expression	Operation	Display (Result)
(-2.5) ²	((-) 2 · 5)	
	x ² =	6.25
(4 x 10 ⁷⁵)(-2 x 10 ⁻⁷⁹)	4 EXP 7 5 X (-)	
	2 EXP (-) 7 9 =	-8 x10 ⁻⁰⁴

- · This Calculator supports 24-level of parenthetical expression.
- You can omit the close parentheses) as the calculation ends with = or M+.

Calculation Expression	Operation	Display (Result)
(tan - 45) ÷ (-2)	tan (-) 4 5 ÷ (-)	
	2 =	0.5
tan (- 45 ÷ -2)	tan ((-) 4 5 ÷	
	(-) 2 =	0.414213562

[!] When the number of) is more than (, [Syntax ERROR] will be shown

Memory Calculations



Memory Variables

- There are 17 memory variables (0 through 9, A through D, M, X, and Y) which store data, results, or dedicated values.
- To store values into memory by pressing ^{STO} + Memory variable.
- To recall memory values, press RCL + Memory variable.
- Memory content can be cleared by simply pressing 0 50 + Memory variable.

Example: 23 + 7 (Store to A), calculate sin (memory A), and clear memory A

Operation	Display (Upper Line)	Display (Lower Line)
2 3 + 7 Shift 5TO _A	23+7 → A	30.
sin RCLA =	sin A	0.5
O Shift STO A	0 → A	0.

Independent Memory

- Independent memory <u></u>uses the same memory area as variable M. It is convenient for calculating cumulative total by just pressing <u></u>w₁ (add to memory) or <u></u>u(subtract from memory); and the memory contents are retained even when the calculator is turned off.
- To clear independent memory (M), input 0 500 M

Answer Memory

The input values or the most recent calculation result will be automatically stored into Answer Memory whenever you press .

M, hiff M, 10 followed by a memory variables, or just reall a memory variable by RCI.

Operation	Display (Upper)	Display (Lower)
123+4		
5 6 M+	123+456M+	579.
x ² =	Ans ²	335,241.

 Ans can recall and use the latest stored Answer Memory by pressing [Ans].

Operation	Display (Upper)	Display (Lower)
7 8 9 9 0 0 - Ans =	789900 - Ans	454,659.

! Answer Memory is not updated as an error operation had been performed.

Fraction Operations

a b/c d/c

The Calculator support Fraction Calculation and the conversions between Fraction, Decimal point, Mixed fraction and Improper fraction.

Fraction Calculation, Fraction ← Decimal point conversion

Example	Operation	Display (Lower)
$ \begin{array}{cccccccccccccccccccccccccccccccccccc$	1 a hc 2 a hc 3 + 5 a hc 6 = a hc	2.5 2.5 2.1 2.1 2.1

- Result will be displayed in decimal format automatically whenever the total digits of a fractional value (integer + numerator + denominator + separator marks) exceeds 10.
- As a fraction calculation is mixed with decimal value, the result will be displayed by decimal format.

Decimal ← Mixed fraction ← Improper fraction conversion

Example	Operation	Display (Lower)
$5.25 \longleftrightarrow 5\frac{1}{4}$	5 · 2 5 =	5.25
(Decimal ← Mixed Fraction)	a h/c	5 11 4.
(Mixed Fraction ←→		
Improper Fraction)	Shift d/c	21」4.

- · Fraction conversion may take as long as two seconds.
- ! You can specify the fraction calculation result (when the result greater than one) display format by either mixed fraction or improper fraction.

Simply press MODE (Disp 1 , then press the corresponding setting you need:

> 1 a b/c : Mixed fraction 2 d/c : Improper fraction

Percentage Calculations

You can perform the following percentage calculations:

Basic

: To calculate a certain percentage of a value (A | × B Shift % | | =).

(A [→ B Shift % [=]).

Example	Operation	Display (Upper)	Display (Lower)
To calculate 25 %	820×2		
of 820	5 Shift %_ =	820 x 25 %	205.
The percentage of 750	750÷1		
against 1250	2 5 0 Shift %		
	▣	750 ÷ 1250 %	60.

: Percentage of a value against another value

 Example
 Operation
 Display (Upper)
 Display (Lower)

 820 mark up 25%
 8 2 0 + 8
 2 0 x 2 5
 820+820x25%
 1,025.

 820 have 25% discount
 8 2 0 - 8
 2 0 x 2 5
 820-820x25%
 615.

Percentage Increase:

If "A" is added to "B", the percentage increase from "B" is:

$$\left[\frac{A+B}{B}\right]$$
 x 100%

Percentage Change:

If "A" is changed into "B", the percentage change from "A" to "B" is:

$$\left(\frac{B-A}{A}\right)$$
 x 100%

$$(\texttt{(B-A)} \div \texttt{AShift} \overset{}{\leftarrow} \texttt{=})$$

Example	Operation	Display (Upper)	Display (Lower)
300 is added to 750, the percentage increase of 750 is	(300+ 750)÷ 750Shift%		
	E	(300+750) ÷75	140.
25 increased into 30, the percentage change	(30-2 5)÷25		
of 25 is	Shift %	(30-25)÷25%	20.

Percentage Proportion :

the ratio/ percentage of each individual portion in a calculation expression.

If A + B + C = D

"A" is a% of "D" where $a = \frac{A}{D} \times 100\%$

Examples: To calculate the ratio of each portion as 25+85+90=200 (100%), the ratio of 25 is 12.5%, 85 is 42.5%, 90 is 45%

Operation	Display(Upper)	Display(Lower)
2 5 + 8 5 + 9 0 Shift 5TO A	25+85+90 → A	200.
2 5 ÷ RCL * A Shift % =	25÷A %	12.5
8 5 ÷ RCL * A Shift % =	85÷A %	42.5
9 0 ÷ Alpha * A Shift % =	90÷A %	45.

^{*} You can store the sum of value into memory variables, then recall and use the value by pressing RC or Alpha + Memory variable.

Degree-Minutes-Seconds Calculations

You can use degrees (hours), minutes and seconds key to perform a sexagesimal (base-60 notational system) calculation or convert the sexagesimal value into decimal value.

Degree-Minutes-Seconds ← Decimal points

Examples	Operation	Display (Lower)
86°37' 34.2" ÷ 0.7 =	8 6 3 7 3	
123°45'6"	4 · 2 · · · · · · · · · · · · · · · · ·	123°45°6.
123°45'6" →123.7516667		123.7516667
2.3456 → 2°20'44"	2 · 3 4 5 6 = Shift 4°''	2°20°44.16



You can change the number of decimal point, the number of significant digits, or the exponential notation criteria by pressing \bigcirc to the following selection screen:

-	Fix	Sci	Norm →
	1	2	3

Press 1 (Fixed Decimal Setting) : [Fix 0 ~ 9?] appears, specify

the number of decimal places by pressing $\boxed{0} \sim \boxed{9}$.

Press 2 (Scientific Notation)

: [Sci 0 ~ 9?] appears, specify the number of significant digits by pressing 0 ~ 9.

Press 3 (Exponential Notation) : [Norm 1 ~ 2?] appears.

[Norm 1 ~ 2?] appears.

Specify the exponential notation format by pressing 1 or 2 .

- Norm 1 : Exponential notation is automatically used for integer values with more than 10 digits and decimal values with more than two decimal point.
- Norm 2 : Exponential notation is automatically used for integer values with more than 10 digits and decimal values with more than nine decimal point.

Example: $57 \div 7 \times 20 = ??$	Operation	Display(Lower)
At default setting. To fix 4 digits decimal point. (Internal calculation continues	57÷7 ×20= MODE ((14	162.8571429
16 digits)	57÷	162.8571
	7 =	8.1429
	×20=	162.8571
Perform internal rounding	57÷7=	8.1429
under the special decimal	Shift ROUND × 2 0	
setting.	冟	162.8580
To display by 6 digits scientific	MODE € € 2 6	
notiation.		1.62858×10 ⁰²
Notation format by pressing	MODE (((3 1	162.858
1 to clear the FIX and Sci		
specifications.		

FUNCTIONAL SCIENTIFIC CALCULATIONS

- Press for to enter COMP mode for performing functional scientific calculations.
- During the busy calculation, the calculator will display the message [PROCESSING].
- $\pi = 3.14159265359$
- e = 2.71828182846

Square, Root, Cube, Cube Root, Power, Power Root, Reciprocal and Pi

Example: $(\sqrt[3]{-2^2 + 5^3})^{-1} \times \pi = 0.621755977$

Operation	Display (Upper)	Display (Lower)
(Shift \(((-) 2)		
$x^2 + 5 x^3$)) x^{-1} Shift		
™ =	$(^3\sqrt{(-2)^2+5^3}$	0.621755977

Example: $(\sqrt[3]{2^6} + \sqrt[5]{243})^{-1} = 0.142857142$

Operation	Display (Upper)	Display (Lower)
(Shift √ 2 ∧ 6 + 5		
Shift [2 4 3) X-1 =	(³ √2^6 + 5 ×√24	0.142857142

Logarithm, Natural Logarithm, Antilogarithm and Logab

log In Ex logab

Examples	Operation	Display (Lower)
e ⁻³ + 10 ^{1.2} + ln 3	Shift ex (-) 3 + Shift 10x	
= 16.99733128	1 · 2 + In 3 =	16.99733128
$\log_3 81 - \log 1 = 4$	Alpha logab 3 9 8 1)	
	- log 1 =	4.

Angle Unit Conversion

The calculator default angle unit setting is "Degree". If you need to change into "Radian" or "Grade", you can press ear a number of times until you reach the setup screen:

Then press the corresponding number key 1, 2, or 3 for the angle unit you need. Then the display will show the 1, 3, or 6 indicator accordingly.

To convert an angle unit between "Degree", "Radian" and "Grade", you can press shift page and the following display menu will be shown:

Then, press 1, 2, or 3 will convert the displayed value into the selected angle unit.

Example: Convert 180 degree into radian and grade $(180^{\circ} = \pi^{Rad} = 200^{Gra})$

Operation	Display (Upper)	Display (Lower)
MODE 2 (Radian mode) 1 8 0 Shift DRG+ 1 =	180°	3.141592654
MODE (180°	200.

Trigonometry Calculations



- Before using the trigonometric functions (except hyperbolic calculations), select the appropriate angle unit (Deg/ Rad/ Gra) by ^{№05}.
- $90^{\circ} = \frac{\pi}{2}$ Radians = 100 Grade.

Trigonometric (sin/ cos/ tan), Inverse Trigonometric (sin-1/ cos-1/ tan-1) Functions

Examples	Operation	Display (Lower)
Degree Mode	™ 0001	0.
sin 53° 22' 12" = 0.802505182	sin 5 3 ··· 2 2 ···	
	120-=	0.802505182
cosec x = 1/sinx	$(\sin 45)x^{-1} =$	1.414213562
cosec 45° = 1.414213562		
tan ⁻¹ (5/6) = 39.80557109°	Shift tan-1 (5 ÷ 6 =	39.80557109
Radian Mode	MODE () () () () () () () () () (0.
$\cos(\pi/6)^{Rad} = 0.866025403$	cos 6 (χ⁻) Shift π =	0.866025403
0.785398163	Shift (1 ÷ √ 2	
$\cos^{-1}\frac{1}{\sqrt{2}} = 0.25 \pi \text{ (Rad)}$	冟	0.785398163
	Ans ÷ Shift T =	0.25

Hyperbolic (sinh/ cosh/ tanh), Inverse Hyperbolic (sinh-1/ cosh-1/ tanh-1) Functions

Examples	Operation	Display (Lower)
sinh 2.5 - cosh 2.5 =	hyp sin 2 · 5 — hyp	
-0.082084998	cos 2 · 5 =	-0.082084998
cosh ⁻¹ 45 = 4.499686191	hyp Shift cos¹ 4 5 =	4.499686191

Permutation, Combination, Factorials and Random Number Generation

• Permutation : $nPr = \frac{n!}{(n-r)!}$

• Combination : $nCr = \frac{n!}{r!(n-r)!}$

Factorial : x! = x(x-1)(x-2)....(2)(1)

Examples	Operation	Display (Lower)
₁₀ P ₃	1 0 Shift nPr 3 =	720.
₅ C ₂	5 Shift nCr 2 =	10.
5!	5 Shift X! =	120

Random Number Generation

Shift Rand: To generate a random number between 0.000 and 0.999

Alpha Hand: To generate a random number between two specified positive integers. The entry is divided with ", ".

Example: To generate a random number between 0.000 and 0.999; and generate an integer from range of 1 to 100

Operation	Display (Upper)	Display (Lower)
Shift Rand =	Rand	0.833*
Alpha i-Rand 1 7 1 0 0 =	i~Rand(1,100	83.*

^{*} The value is only a sample, results will differ each time.

Least Common Multiple and Greatest Common Divisor



- LCM: Calculate the least common multiple among (maximum) three positive integers.
- GCD: Calculate the greatest common divisor among (maximum) three positive integers.

Examples	Operation	Display (Lower)
LCM(15, 27, 39) = 1755	LCM 15,27, 39=	1,755.
GCD(12, 24, 60) = 12	Shift GCD 1 2 7 2 4 7 6 0 =	12.

- ! Inputting a zero [0] value in a LCM/ GCD calculation, the calculator will skip the [0] value and continue the calculation with the non-zero integers.
- [Math ERROR] will be shown when decimal numbers or negative integers had been input.

Quotient & Remainder

Q**...**r Q↔r

- "Quotient" (Q) is the result of a division problem, "Remainder"(r) is the value left in an integer division problem.
- The calculated quotient value (Q) and remainder value (r) will be stored into memory variables "C" and "D" automatically assigned.
- Example: 35 ÷ 10 = 3 x 10 + 5 (3 is Quotient, 5 is Remainder)

Operation	Display (Upper)	Display (Lower)
Q_r 3 5 1 1 0 =	Qr(35,10	3. Q
Shift Qr	Qr(35,10	5. r
+3=	Ans + 3	6.
RCL (recall quotient value)	C =	3.
RCLD (recall remainder value)	D =	5.

- ! Only integers are allowed. [Math ERROR] will be shown when decimal numbers, non-integers (e.g. sin 60), or dividend value "zero [0]" had been input.
- Only Quotient Value (Q) can continue to be used for the next calculation or being stored into memory variables.

Coordinate Conversion



- With polar coordinates, you can calculate and display θ within -180° < θ ≤ 180° range. (Same as Radian and Gradient)</p>
- After conversion, results will automatically assigned to memory variables X and Y.

 $n = n \cdot n$: To convert rectangular coordinates (x, y) to polar coordinates (r, θ) ; Press $n = n \cdot n \cdot n$ to display the value of $n \cdot n \cdot n$ to display the value of $n \cdot n \cdot n$.

Examples	Operation	Display (Lower)
With rectangular coordinate	Shift Pol(1) √ 3	
$(x = 1, y = \sqrt{3})$. Find Polar	≡	2.
coordinate (r, the degree	RCL_Y	60.
mode	RCL_X	2.

Shift Rec(: To converts polar coordinates (r , θ) to rectangular coordinates(x, y); Press RCL X to display the value of x, or RCL Y to display the value of y.

Examples	Operation	Display (Lower)
With Polar coordinate	Shift Rec(2 , 6 0 =	1.
(r=2, θ=60°). Find rectangular	RCL_Y	1.732050808
coordinate (x,y) at degree mode	RCL_X	1.

! [Syntax ERROR] will be shown if is missed in the coordinate conversion calculation.

Absolute Value Calculation

Examples	Operation	Display (Lower)
sin(60 - 5) x (-π) =	Abs sin (6 0 - 5	
2.573442045) x (−) Shift #==	
		2.573442045

- To enter the standard deviation mode by pressing MODE 2 , [SD] indicator lights up. If press MODE 3 , you can enter the regression mode selection menu. [REG] indicator will be turned on.
- Before starting, be sure to clear the statistic memory by pressing Alpha CR 1 = OMICA.
- Perform the data input .
 - In SD mode, store the displayed data by pressing pression pres
 - In REG mode, store the x-data and y-data in the form of:
 x-data y-data [Dota], pressing [Dota] [Dota] will input the same data twice
 - Use hift in for same data multiple entries.
 For example in SD mode, the data 20 has 8 times will press 20 hift 8 bas .
 - Each time you press out to register the input, the number of data input up to that point is indicated on the display once (n = the number of input data).
 - Press ⊙ or ⊙ key during or after data input can display the data value (x) and data frequency (Freq). Follow with the above example, press ⊙ will display [x1 = 20], and press ⊙ will display [Freq1= 8].

- To edit the stored data, input the new value during the display of that data value (x) after pressing ⊙ or ⊙ key, and then press ≡ to confirm the edit. But, if you press Immorest of f ≡ l. a new data value will be stored.
- Press Pres
- Press @cc or ______ key to exit the data value and frequency display, then you can perform other calculation operations.
- Input data are stored in calculation memory. As the memory full, [Data Full] will be displayed and you cannot input or perform any calculation. Press ™, ™ or E key will display the options [EditOFF] or [ESC].

Edit OFF (Press 1):	Keep on inputting data without storing into the memory, and you are not able to display or edit any of the data you had input.
ESC (Press 2):	Just exit data input without registering the data into the memory.

- After changing into another mode or regression type (Lin, Log, Exp, Pwr, Inv, Quad), input data will be cleared.
- After finishing data entries, you can recall or calculate the statistical values.

Standard Deviation

- Press ^{MODE} 2 to ender SD mode.
- Before starting, be sure to clear the statistical memory by pressing Alpha CLR 1 = ONICA.
- You can recall the following statistical value after input all data.

Value (Symbol)			
Summation of x (Σ x)	Mean of x (x)		
Sum of Square (Σx^2)	Maximum value of x (maxX)		
Number of data sample (n)	Minimum value of x (minX)		
Population Standard Deviation of x (x on)	Median value (med)		
Sample Standard Deviation of x (x on-1)			

Example: To calculate $\Sigma x^2, \Sigma x, \overline{x}, x_{\sigma^n}, x_{\sigma^{n-1}}$, minX, maxX, and med of data: 75, 85, 90, 77, 77 in SD mode.

Operation	Display (Upper)	Display (Lower)
Alpha CLR 1 =	Stat clear	
7 5 Data 8 5 Data 9 0 Data 7		
7 Shift; 2 Data	n =	5.
Shift SSUM 1 =	Σx ²	32,808.
Shift SSUM 2 =	Σχ	404.
Shift S-VAR 1 =	x	80.8
Shift S-VAR 2 =	Xσn	5.741080038
Shift S-VAR 3 =	Xσn-1	6.418722614
Shift S-PTS 1 =	minX	75.
Shift SPTS 2 =	maxX	90.
Shift SPTS ⊙1 =	med	77.

Regression Calculations

Press MODE 3 to ender REG mode, then the follow screen options will be shown:

-	Lin	Log	Exp	→
	1	2	3	

Press 1, 2 or 3 for [Lin] = Linear regression, [Log] = Logarithmic regression, [Exp] = Exponential regression. If follow with $\stackrel{\text{\tiny{MODE}}}{\longmapsto}$ or \odot another regression options will be displayed as follow:

← Pwr	Inv	Quad →
1	2	3

You can press 1, 2 or 3 for [Pwr] = Power regression, [Inv] = Inverse regression, [Quad] = Quadratic regression.

- Before starting, be sure to clear the statistical memory by pressing
- Input data in the form of x-data y-data Data. Use Shift: for same data multiple entries.
- Press Alpha CD can delete the data during the display of data value after ♠ or ♠ key is pressed.
- You can recall and use the following regression results:

Value	Symbol	Operation
Summation of all x ² value	Σx ²	Shift S-SUM 1
Summation of all x value	Σχ	Shift S-SUM 2
Number of data sample	n	Shift S-SUM 3
Summation of all y ² values	Σy²	Shift S-SUM () 1
Summation of all y values	Σy	Shift S-SUM () 2
Summation of all xy pairs	Σχγ	Shift S-SUM () 3
Mean of the x values	x	Shift S-VAR 1
Population Standard Deviation of x	xσn	Shift S-VAR 2
Sample Standard Deviation of x	Xσ _{n-1}	Shift S-VAR 3
Mean of the y values	ÿ	Shift S-VAR ① 1
Population Standard Deviation of y	yσ _n	Shift S-VAR () 2
Sample Standard Deviation of y	yσ _{n-1}	Shift S-VAR ③ 3
Regression coefficient A	A	Shift S-VAR () () 1
Regression coefficient B	В	Shift S-VAR () () 2
Minimum value of X	minX	Shift S-PTS 1
Maximum value of X	maxX	Shift S-PTS 2
Minimum value of Y	minY	Shift S-PTS ① 1
Maximum value of Y	maxY	Shift S-PTS ① 2

For non-quadratic regression				
Correlation coefficient r	r	Shift S-VAR () () 3		
Regression estimated value x	x	Shift S-VAR () () () 1		
Regression estimated value y \widehat{y} Shift S-VAR \bigcirc \bigcirc \bigcirc				
For Quadratic regression only				
Summation of all x ³ values	Σx ³	Shift SSUM () () 1		
Summation of all x ² y pairs	Σx ² y	Shift S-SUM () () 2		
Summation of all x ⁴ values	Σx ⁴	Shift SSUM () () 3		
Regression coefficient C	C Shift SMAR ⊙ ⊙ 3			
Regression estimated value x 1	\hat{x}_1	Shift S-VAR () () (1)		
Regression estimated value x 2	\hat{x}_2	Shift S-VAR () () (2		
Regression estimated value v	l û	Shift S-VAR () () () [3]		

Linear regression

- The Linear regression formula is in relation to two variables:
 v = A + Bx
- Example: By the following investment and yield table, calculate the linear regression (regression coefficient A, regression coefficient B) of capital investment verse yield, the correlation coefficient, the minimum value of investment, the maximum value of yield (%), and the yield percentage at 45 thousand unit of investment, and the investment unit at 180% yield.

Investment (thousand unit)	20	30	40	50	60
Yield (%)	120	126	130	136	141

Operation	Display (Upper)	Display (Lower)
MODE 3 1 (Lin Regression)		0.
Alpha CLR 1 = (Clear Stat. memory)	Stat Clear	
2 0 7 1 2 0 Data 3 0 7 1 2 6 Data 4 0 7 1 3 0 Data 5 0 7 1 3 6 Data 6 0		
, 1 4 1 Data	n =	5.
Shift S-VAR () (Coefficient A)	А	109.8
Shift S-VAR (3) (Coefficient B)	В	0.52
Shift S-VAR () (Correlation Coefficient)	r	0.998523984

Operation	Display (Upper)	Display (Lower)
Shift S-PTS 1 = (Minimum Investment)	minX	20.
Shift S-PTS ② 2 = (Maximum Yield)	maxY	141.
4 5 Shift 5-VAR @ 2 = (Yield%)	45 ŷ	133.2
180 Shift S-VAR (1 = (Investment unit)	180 x	135.

Logarithmic, Exponential, Power, and Inverse Regression Formulas

• Logarithmic Regression : y = A + Blnx

Exponential Regression : y = Ae^{Bx} (Iny = InA + Bx)
 Power Regression : y = Ax^B (Iny = InA + BInx)

Inverse Regression : y = A+Bx -1

Quadratic Regression

- The quadratic regression is in relation to the formula:
 y = A + Bx + Cx²
- Example: ABC company investigated the effectiveness of the advertisement expenses in coded units, the following data were obtained:

Advertisement expenses: x	18	35	40	21	19
Effectiveness: y (%)	38	54	59	40	38

Please calculate the correlation coefficient; use the regression to estimate the effectiveness (estimate the value of y) if the advertisement expenses x = 30, and estimate the advertisement expenses level (estimate the value of x_1 , x_2) for the effectiveness y=50

Operation	Display (Upper)	Display (Lower)	
MODE 3 3 (Quad Regression)		0.	
Alpha CLR 1 =	Stat dear		
1 8 7 3 8 Data 3 5 7 5 4 Data 4 0 7 5 9 Data 2 1			
7 4 0 Data 1 9 7 3 8 Data	n =	5.	
$30 \stackrel{\text{Shift} S-VAR}{\longrightarrow} \bigcirc \bigcirc \bigcirc 3 = (\widehat{y} \text{ when } x = 30)$	30 ŷ	48.69615715	
5 0 Shift S-VAR \bigcirc \bigcirc 1 = (\hat{x}_1 when y = 50)	50 x 1	31.30538226	
	50 x 2	-167.1096731	

BATTERY REPLACEMENT

When the display characters are dim even a darker LCD contrast had been adjusted **OR** the following Low battery message appears on the display, replace the battery immediately.

LOWBATTERY



- Keep away from children and infants. If the battery is swallowed, contact a doctor immediately.
- It may explode or cause a fire;
 - •Do not recharge or disassembling the battery.
 - Never expose the battery to high tempratures, direct heat or dispose by incineration.

Battery Caution

- Install a battery in correct polarity. If wrong polarity, it may cause of accidents.
- Inslate the poles of a dead battery with tape and then dispose of the battery in accordance with local regulations.
- Replace the battery once every two years even if it is not used frequetly.
- Continuing to use the calculator in the low battery condition may result in improper operation or the stored memory may be corrupted or lost completely. Keep the written records of important data all the time; and replace the battery as soon as possible.
- Never leave a dead battery or in the calculator as the dead battery may leak and cause damage to the calculator.

Please replace the lithium battery by the following procedures:

- . Press Shift OFF to power off the calculator.
- . Remove the screw which securely fix the battery cover in place.
- . Slide the battery cover slightly and lift it.
- . Remove the old battery with a ball pen or similar sharp object.
- . Load the new battery with the positive "+" side facing up.
- . Replace the battery cover, screw, and press the one of the calculator.

Electromagnetic interference or electrostatic discharge may cause the display to malfunction or the contents of the memory to be lost or altered. Should this occur, press the end and help and a left of the calculator.

ADVICE AND PRECAUTIONS

- This calculator contains precision components such as LSI chips and should not be used in places subject to rapid variations in temperature, excessive humidity, dirt or dust, or exposed to direct sunlight.
- The liquid crystal display panel is made of glass and should not be subjected to excessive pressure.
- When cleaning the device, do not use a damp cloth or volatile liquid such as paint thinner. Instead, use only a soft, dry cloth.
- Do not under any circumstances dismantle this device. If you
 believe that the calculator is not functioning properly, either
 bring or mail the device together with the warranty to a
 Canon Business office service representative.
- When exposed to low tempratures, the calculator may require more time to display result. This is due to the nature of the liquid crystal and is not a malfunction.
- Due to dry weather or friction during use, static electricity may cause black lines to remain on the LCD screen, it does not affect to use. It will be disappeared after usage time has passed.
- Do not improperly dispose of the product as it may cause personal injury or harm. Please dispose of the product in accordance with local regulations.

SPECIFICATIONS

Power Supply : Solar cell and a single Alkaline battery (LR44 x 1)

Power Consumption: D.C. 1.5V / 0.1mW
Battery Life: Approximately 3 years

(Base on 1 hour of operation per day)

Auto Power Off : Approx. 7 minutes
Usable Temperature : 0 ~ 40 °C (32°F ~ 104°F)

Size : 165 (L) x 80 (W) x 14 (H) mm (body)

168 (L) x 86.3 (W) x 17.8 (H) mm (with case) 6-1/2" (L) x 3-5/32" (W) x 35-64" (H) (body)

6-39/64" (L) x 3-25/64" (W) x 45/64" (H) (with case)

Weight: 89 g (3 oz) (body)

124 g (4.2 oz) (with case)

* Specifications are subject to change without notice.

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